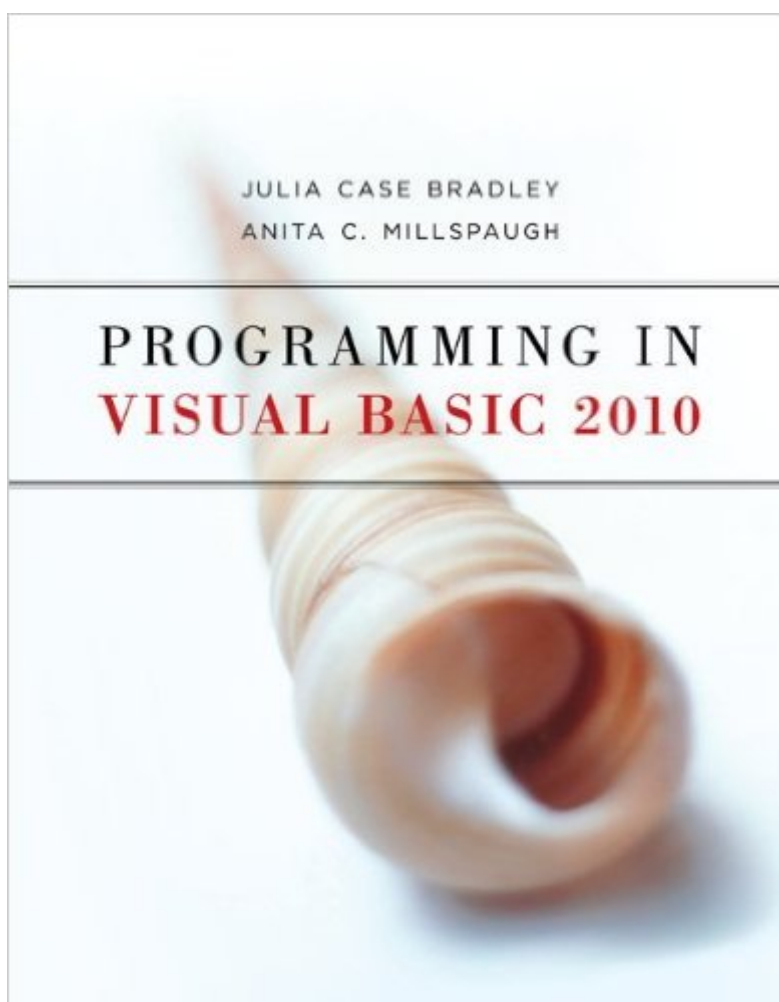


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# Programming In Visual Basic 2010



## Synopsis

Bradley; Programming in Visual Basic 2010 The author team of Julia Bradley and Anita Millsbaugh remain the guiding light for countless students around the world in Programming with Visual Basic 2010. How better to master the most popular object-oriented programming language than to use the bestselling textbook? Be at the cutting edge of technology with examples, feedback questions, and a full Hands On Programming Example. Apply the concepts yourself with Case Studies and Exercises. Screen captures, step-by-step exercises, and thorough appendices ensure that Programming Excellence Begins Here.

## Book Information

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Average Customer Review: 3.7 out of 5 stars [See all reviews](#) (50 customer reviews)

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## Customer Reviews

I'm in college and took an Intro To Programming course before I took this one because it was a pre-requisite. I wish they'd offered an intro to Visual Basic class because just using this textbook, I'm going to fail the class. I'm only in week 2 of the course and Chapter 3 of the book and I already know I'm going to need another book or two to help me get through this course and this textbook. In Chapter 1, there are Steps to get you through the first lesson. There are pictures too, but the pictures aren't in color. There's gray, black, and blue. There's no section in the beginning that explores the whole workspace with arrows pointing at everything (though it describes the parts of the screens and does show you pictures of some of the pieces). For instance, it kept saying "click the such-and-such arrow" and I kept thinking "where is that at? There are three pictures on the page". Then, the projects it has you do say "create a form that looks like this and has these

functions". The book gives definitions of those functions, but didn't walk you step by step through making a similar form prior to the project. It tells you that certain things have a click or check method, but not all of the things that have a click or check method. It tells you methods exists, but doesn't tell you all the methods that each thing has. There's nothing I've seen in Visual Studio 2010 that says "for the selected class/control/object, these are all the methods you can choose from". So when you go to do the project and it says "these are the required functions", you'll be thinking "I know where to find those things on the toolbox, but what do I type to make those methods? I know the functions exist because I read about them, but how do I make them in the code?"

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